DESIGN & TECHNOLOGY



Curriculum Aims, Delivery & Content



Bottisham Village College

Achievement through Inspiring, Caring, Enriching

Curriculum aims Key Stage 3	 The KS3 DT curriculum aims to give all students a quality understanding of the research, design and making processes using traditional and modern techniques. We aim to develop students' interest, confidence and understanding through; Explore Create Evaluate Design Test Refine Communication- To be able to communicate ideas verbally, in written and visual form Knowledge -To develop and extend design and make skills and 	 processes, material knowledge and appropriate application Designing-To be able to use a variety of design processes; working to contexts, user needs and wants Using sources to develop creative outcomes, analysing the work of others, problem solving, present their work clearly and accurately. Practical- be able to safely perform a range of skills with an element of precision, accuracy and control. Using the correct tools and equipment safely and accurately Evaluation -To be able to evaluate the work throughout the process; recognise strengths and weaknesses and suggest ways to improve. 	
Curriculum	Students in Design technology are taught in rotation. They have one 100-minute lesson a week		
Delivery KS3	In Year 7 the block will comprise of around 12 weeks of teaching. In Years 8 and 9 there will be three 6-week blocks.		
	Students will complete project accessments at the end of each tenic which ide	ntify key knowledge and skills that have been learned	
	Students will complete project assessments at the end of each topic which de	nuly key knowledge and skins that have been learned.	
	Opportunities are given to gain confidence and skills in a workshop environment	nt Students create and present work of their own and respond to set briefs	
	with their solutions. Students are encouraged to be independent and resilient when faced with a p	roblem. They must always act responsibly in a safe manner. Health and	
	safety is taken very seriously		
Curriculum	Decorative Jewellery	Create	
Content	Explore	Students will use of a range of materials such as Pewter, acrylic, and MDF. CAD	
Year 7	Develop design and making skills through practical tasks.	and CAM will be incorporated into project work, where appropriate. Students	
Students will have 1	Discover what a Design brief and specification are and do.	will use metal, marking/measuring out materials, forming moulds and using the casting process. They will learn how to finish to a high standard using abrasives	
lessons a week .	They will be introduced to a range of technical drawing techniques- orthographic isometric and perspective	and polish. Presentation of work will be important, and students will learn how	
This will comprise of	Students will use and learn about metals; ferrous and non-ferrous	to combine materials to best present their outcomes.	
one 12-week block of teaching.		Evaluate	
teating.		They will understand how to critically evaluate their own and others work to	
		develop outcomes through the iterative design process	



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Curriculum Aims Year 8	Students in Year 8 will continue to develop their competency and confidence through further exposure to design and making processes and techniques. They will apply taught techniques when interpreting and responding to set briefs. They will investigate realistic scenarios and analyse problems, providing potential solutions that draw upon research and knowledge.	
Curriculum Content Year 8 Students will have 1 lessons a week . These will comprise of three 6-week blocks of teaching.	Product design and research Explore Students research sources. They investigate existing products and relevant consumers/clients. They will continue to develop their design and making skills, learning how to combine colour and tone to create 3D designs. Students will write Design briefs and specifications that meet the user's needs. They will continue to use technical drawing techniques such as orthographic, isometric and perspective drawing. They will make links to Artists and designers from the 20th Century and these will influence designs and outcomes.	Create Students will use of a range of materials such as Plywood, acrylic, and MDF. CAD and CAM will be incorporated into project work, where appropriate. They will learn about bending and joining wood through different means. Presentation of work will be important, and students will learn how to combine materials to best present their outcomes. Evaluate Evaluation throughout projects will inform design decisions, students will be encouraged to assess their own decisions throughout their learning journey as well as testing outcomes against design criteria.
Curriculum Aims Year 9	During Year 9 students will continue to build upon skills and processes they have learnt and apply them to higher level tasks that incorporate further challenge. Our aim is to enable students to work with further independence, making design choices that relate to real world demands with relevant contextual challenges.	
Curriculum Content Year 9 Students will have 1 lessons a week . These will comprise of three 6-week blocks of teaching.	Product design and research Explore Students continue with Research, design and making skills, exploring existing products/consumers/clients. Further development of and justification for content within design briefs and detailed specifications based on research. Drawing techniques will be expanded to include exploded diagrams and more complex orthographic, isometric and perspective drawings. Create Students will use a range of materials of materials – Plywood, MDF and acrylic, a incorporate CAD/ CAM to develop outcomes (Use of 2D design, Tinker CAD	The importance of sustainability to identify the 6r's and the use of upcycling. Continued links to designers will be explored through research as well as the introduction of polymers and associated techniques and processes. Maths and science is used through measurement, dimensioning and tolerances, and investigation into mechanisms. Appropriate finishing techniques and presentation. Evaluate and Evaluation and reflection throughout will help embed an iterative approach.



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Curriculum Aims KS4	The KS4 curriculum provides students with an opportunity to build on their KS3 DT experience. There will be a focus on the iterative design process where students will undertake practical tasks designed to provide an experience of different materials and processes. More in depth project tasks are studied to support the specialist technical principles and designing and making principles. We aim to offer a broad Design and Technology Curriculum that inspires all students to become better designers and makers. We teach students to be better problem solvers.	The aim of AQA GCSE Design and Technology is to equip students with the skills, knowledge and independence to continue with design and make activities at a higher level. They will have the ability to choose a pathway that suits their strengths and interests within a broad range of fields and industries. The aim of WJEC Construction and built environment is to provide a relevant introduction to the construction industry. It incorporates many aspects across the industry. Students learn to apply their knowledge to realistic scenarios, while developing relevant practical and technical skills.
Curriculum Delivery KS4	AQA GCSE Design and Technology. The Exam component accounts for 50% of the final marks. The exams assess a student's ability and knowledge of core technical principles, specialist knowledge and design and making understanding. The NEA (Non-Exam assessment)) areas will be completed in Year 11 and is the other 50% of the qualification demonstrating research, evaluation, design and make skills Students will have 3 lessons of Design Technology a fortnight.	 WJEC Constructing the built environment Vocational qualification Lessons are taught in an applied manner and assessment is ongoing for all Units apart from Unit 1 which is an externally set exam. Students will be entered for the exam at the end of Year 11. Students will have 3 lessons of Construction a fortnight.
Curriculum Content Year 10	AQA GCSE Design Technology Explore – Create - Evaluate will underpin projects. It will be used to help students design and develop outcomes in suitable materials that meet user's needs, solve contextual, real-life issues and take into consideration the environment and our impact on it. The course consists of three key elements: • Core technical principles • Specialist technical principles • Designing and making principles Students will study a range of topics as well as developing their practical, design and make skills, and knowledge and understanding of relevant techniques and processes.	WIEC Constructing the built environment Unit 1: Safety and security in Construction (external exam) Unit 3: Practical construction skills The practical units cover Carpentry and Joinery, Decoration and Electrics. Students complete the practical tasks, responding to a set project brief. Alongside the practical work students will be introduced to Construction technology. This will inform students on current safe practice, materials and structures, relevant to the industry. This will prepare them fully for the externally set examinations.
Curriculum Content Year 11	AQA GCSE Design and Technology The NEA (non-examined assessment): Previously known as coursework, is 50% of the fina Work is presented in a portfolio documenting each stage of the design process and must at the end of year 10. NEA style supporting activities will be studied throughout the cours	Il grade. Marks are given for researching, developing designs and making a final prototype. show iteration. This will be based on a 'contextual challenge' that is set by the exam board e to help students thoroughly prepare for the main NEA task.